



THE LEGENDAY NIGHT OF DESTRUCTION SEPTEMBER 13, 2025

Drivers (including crew if applicable) must sign a waiver to participate in any event.

Drivers must complete a Driver Information Form.

Payout will be by check the night of the event.

Any driver receiving a payout check must provide their Social Security Number and sign for their check.

All drivers (including crew, if applicable) must purchase a pit pass.

Adult pit passes are \$35; Junior pit passes (12 and under) are \$15.

Drivers must be at least 14 years old.

All participants must go through a tech inspection prior to show time.

All participants must register at the pit gate no later than 6:15 PM.

It is highly recommended that all participants are registered by 5:00 PM.

Mandatory Drivers' meeting at 6:15 PM.

Track officials' decisions are final in all instances (eligibility, race outcomes, unsportsmanlike conduct, etc.)

These types of events are designed to be fun for the audience as well as the participants; however, safety always comes first. No one gets hurt.

- ✿ Full face helmet and fire suit tops are required. Driver must provide his/her own helmet.
- ✿ Drivers may not wear open toe shoes in the pit area.
- ✿ Jeans (no cut offs) are required in the absence of a full fire suit.
- ✿ Shoulder and lap belts are required and must be used; a racing harness is highly recommended.
- ✿ Participants must ensure safety equipment is correctly installed, maintained, and properly used.
- ✿ Although not required, air bags should be removed.
- ✿ No alcohol, illegal drugs or recreational drugs allowed in the pit area, or on Speedway grounds.
- ✿ Driver door hits or head on hits are not permitted. Drivers violating these restrictions will be disqualified.

PARTICIPANT EVENTS (INCLUDING PAYOUT)

Car Trailer Race
Mattress Race
Mini Enduro (cars)
Moving Flag Pole Race

Pac Man Race
Send It Challenge Jump
Truck/SUV Trailer Race
Truck Pull

TRAILER RACE FOR CARS

Tow Vehicles

1. Most street legal 2- or 4-door cars may be used. No beefed-up vehicles.
2. If a tow vehicle is deemed inappropriate or unsafe, it will not be permitted on the track. Kalamazoo Speedway has the right to allow or disallow any vehicle.
3. All side glass must be removed or rolled down 100%. Windshield or rear windows are optional.
4. A steel door plate (highly recommended) may be welded or bolted over the driver's side door.
5. The driver's door must be chained or welded shut. It is highly recommended that all doors are chained or welded shut.
6. All tow vehicles must have working brakes.

7. No solid filled tires. DOT highway tires are required.
8. Tow vehicles and trailers must start out the race with no flat tires or bare wheels.
9. No added weight on tow vehicles.
10. No passengers are allowed in the tow vehicle.
11. No changing of drivers is permitted.
12. This is a novelty race; professional trailer race vehicles can sit this one out.

Trailers

1. Tires must be on the outside of the frame rail. Tires may not have any kind of protection surrounding them.
2. Minimum trailer size is 7 feet wide (outside of tire to outside of tire) by 10 feet long (tongue to rear of trailer).
3. The trailers must weigh a minimum of 300 pounds.
4. All trailers (campers, pop-ups, boats, utility, double snowmobile, flat bed, etc.) must be approved by Speedway officials.
5. All trailers must be hauling a significant object: boat, porta jon, full size appliance, a 55 gallon drum of water, etc. No blow up or plastic toys or figurines will count as an object. All objects will be approved by track officials.
6. Boat motors and excess trash in the back of trailers must be removed.
7. All fuel tanks must be removed. Camper holding tanks must be emptied with LP tanks removed.
8. Ball type or pin type hitches are permitted. No gooseneck trailers.
9. No solid filled tires. DOT highway tires are required.
10. All participants are encouraged to have mascots and crowd pleasing decorations. These mascots and decorations can fall off the trailer with no penalty. Bonus pay for best in show. See Payout.

Race Rules/Objectives

1. During the race the objective is to separate the trailer of your competitors from their tow vehicle.
2. Drivers who lose their trailer or object that was secured to the trailer at the start of the race will be disqualified and must exit to the pit area.
3. The trailer axle including the tires (or wheels) must remain attached to the trailer or the driver will be disqualified.
4. No tow vehicle to tow vehicle hits allowed. Tow vehicles may only hit trailers. Vehicle to vehicle hits will result in the driver being disqualified.
5. The race will run 20 laps or until only one vehicle (with intact trailer/object) remains and crosses the finish line, whichever comes soonest. Trailers may have flat tires but the wheels and axles must remain in place.
6. The number of laps may be increased to one lap per entry if there are more than 20 entries.
7. The driver with the most original and best-looking trailer starts on the pole.

PAYOUT

\$1000 to win. \$700 - 500 - 300 - 250 - 200 - 150 - 100 - 100 - 100

TRAILER RACE FOR MINIVANS/MID-SIZE SUVS/TRUCKS

Tow Vehicles

1. Most street legal vehicles may be used. No dually trucks, semi's, box trucks or beefed-up full-sized vehicles.
2. If a tow vehicle is deemed inappropriate or unsafe, it will not be permitted on the track. Kalamazoo Speedway has the right to allow or disallow any vehicle.
3. All side glass must be removed or rolled down 100%. Windshield or rear windows are optional.
4. A steel door plate (highly recommended) may be welded or bolted over the driver's side door.

5. The driver's door must be chained or welded shut. It is highly recommended that all doors are chained or welded shut.
6. All tow vehicles must have working brakes.
7. No solid filled tires. DOT highway tires are required.
8. Tow vehicles and trailers must start out the race with no flat tires or bare wheels.
9. No added weight on tow vehicles.
10. No passengers are allowed in the tow vehicle.
11. No changing of drivers is permitted.
12. This is a novelty race; professional trailer race vehicles can sit this one out.

Trailers

1. Tires must be on the outside of the frame rail. Tires may not have any kind of protection surrounding them.
2. Minimum trailer size is 7 feet wide (outside of tire to outside of tire) by 10 feet long (tongue to rear of trailer).
3. The trailers must weigh a minimum of 300 pounds.
4. All trailers (campers, pop-ups, boats, utility, double snowmobile, flat bed, etc.) must be approved by Speedway officials.
5. All trailers must be hauling a significant object: boat, porta jon, full size appliance, a 55 gallon drum of water, etc. No blow up or plastic toys or figurines will count as an object. All objects will be approved by track officials.
6. Boat motors and excess trash in the back of trailers must be removed.
7. All fuel tanks must be removed. Camper holding tanks must be emptied with LP tanks removed.
8. Ball type or pin type hitches are permitted. No gooseneck trailers.
9. No solid filled tires. DOT highway tires are required.
10. All participants are encouraged to have mascots and crowd pleasing decorations. These mascots and decorations can fall off the trailer with no penalty. Bonus pay for best in show. See Payout.

Race Rules/Objectives

1. During the race the objective is to separate the trailer of your competitors from their tow vehicle.
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PAYOUT

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MINI-ENDURO RULES

1. Four or six cylinder, front wheel drive, factory fuel injection, complete stock body and complete stock frame from front to rear. All exterior body panels will remain stock front to rear.
2. No alterations will be made unless the rules expressly state alterations are permissible.
3. No convertibles, 2 seat coupes, trucks or super or turbo charged cars are allowed.

4. Drivers may secure bumpers to frame mounts with a maximum of 1/8" thick angle iron or flat stock. No heavy tubing or channel. Nothing over 1/8" thick and 4" tall. This is permissible to save teams time and the cost of purchasing OEM bumpers. Adding too much bumper support will result in the team cutting them off. Allowable is adding one piece of 1.75" x .090 (maximum size) tubing between frame horns (both front and rear) to provide a solid place to attach the chain/cable hook-up. Standard hardware cloth may be attached in front of the radiator, but no expanded steel or equivalent is allowed.
5. Both front and rear bumpers must be strapped or chained to the frame to prevent dragging. When removing the vinyl covering on the dashboard, the "ugly stuff" may be covered up with a piece of aluminum or sheet metal. Rub rails are allowable when securely mounted with carriage bolts and smooth ends.
6. Any patch work on the exterior of the car will have steel or aluminum patches. All sheet metal will be riveted or welded; no sheet metal or self-tapping screws.

Engines, Fuel Tanks and Exhaust.

1. Unaltered stock ECM computers. No aftermarket computer chips.
2. Cars will use OEM transmissions and engines that match the make of the car (i.e., Chevy to Chevy; Ford to Ford; Honda to Honda, etc.)
3. All cars must start with the stock ignition key or a simple push button/toggle switch. All of the stock wiring to the car will remain intact. Engines and transmissions are to remain stock.
4. Stock style exhaust with a working muffler.

Wheels and Tires.

1. 7" wide Maximum Stock or safety wheels. No more than a 3.5" backset on any wheel.
2. Stock DOT Radial Tires. No trick or exotic tires. No Z Rated Tires
3. Any 55, 60, 65, 70, 75 or 80 series radial tire 165-215. Minimum tread wear rating of 300. Tread wear rating must be visible on outside of tire. All 4 wheels must have the same size tire, no mixing of sizes. The track has the right to reject any tire.
4. No wheel spacers of any kind.

Gas Tanks and Batteries.

A racing fuel cell or a stock gas tank in good condition and in its stock location is required. Double check the gas lines and the tank straps, replace them if they are worn. All cars must have a shut off switch next to driver window which can easily be reached from the outside of the car. Batteries can remain in stock location or can be moved to the cockpit behind the driver. Any cockpit mounted battery must be 100% covered and secured.

Cockpit.

1. There will be no gutting or stripping of any metal inner body panels unless the roll cage bars go all the way out to the door skin. Minor gutting of the non-cockpit body parts is allowable. For four door cars, the driver's side window/door post between the front and back door may be removed for roll bar clearance and added room to exit and enter the car.
2. The original windshield may remain as is; however, a full Lexan windshield is highly recommended. All other glass must be removed. All cars will run a minimum of a 30" wide windshield positioned over the driver.

Steering and Suspension.

1. All steering and suspension will remain stock with no modifications, front to rear and side-to-side. No more than 1.5" of camber on the front tires and no more than 1/2" on the rear tires (measured with a 24" carpenters square).
2. The wheelbase will remain within a half inch from side to side (rear steer).
3. Drivers may have a quick release steering wheel for safety. The complete stock steering assembly must remain.
4. Brake and gas pedals will remain stock. A toe clip on the gas pedal is highly recommended.
5. Struts may be taken off for inspection at any time during the event. No cutting, shortening, heating or stretching of the springs. Springs and struts must be stock for the car's make, model and year.
All cars must bounce freely up and down.
6. All cars will be checked for locked front axles. With one side of the car jacked up, either tire must spin freely when the opposite tire is on the ground.

Safety.

1. All Enduro cars are strongly recommended to have a minimum of a 4 post roll cage. The minimum round or square tubing size is 1.5" x .095" thick; no exhaust tubing or old rusty well pipe allowed.
2. Full face helmet and fire suit top will be the minimal requirements.
3. Full jeans, socks & shoes (no sandals or open toes shoes) required.
4. Shoulder and lap belts are required; racing harness is highly recommended.
5. A latching window net is strongly recommended in all cars.
6. It is highly suggested that, at minimum, all cars have a steel door plate over the driver's door along with a horizontal bar, channel or tube welded securely between the two uprights of the cars main shell just behind the driver's seat. Drivers will then have a safe secure place to attach the back of your seat as well as a good place to attach a set of aftermarket shoulder harnesses.
7. Air bags must be removed.
8. When using a stock seat, make sure the seat tracks are solidly bolted or welded.
 - a. Rear bars will be a maximum of 1.50" round or square tubing. The rear support bars may extend rearward from the top of the cage behind the driver, angling down to the rear of the trunk area.
 - b. Two bars may extend back from the middle section of the back hoop rearward. No bars may extend through the rear of the trunk area. Drivers may have an X between the two rear diagonal bars. The rear strut towers may be supported with the back bars to help keep strut towers in place. Bars are allowed to extend through the front firewall for added leg protection for the driver. These bars may attach to the strut towers, but may not go any further forward. Front hoops are allowed for safety. 1.5" round tubing maximum. No heavy square tubing or channel.
 - c. Radiator support may be built using light weight steel rather than using the stock core support.
 - d. Stock bumpers and all front OEM sheet metal are required.
9. The original hood and trunk latches must be removed and replaced with a quick release hood pin system. Any hatchback may be removed entirely or must be solidly welded or bolted shut.
10. All holes in the floorboard and front firewall must be covered securely with sheet metal. All sheet metal will be riveted or welded; no sheet metal or self-tapping screws.
11. Carefully vacuum all loose glass or material from the interior of the body panels. All loose rust flakes or trim must be removed from cars. Use a sledgehammer on bumpers to knock off the loose material from the undercarriage.
12. The cockpit and trunk areas must be clean and vacuumed before a car is allowed on the track.

PAYOUT

\$500 to win. 250 – 200 – 150 – 100 – 50 – 50 – 50 – 50 – 50

MATTRESS RACE

Vehicles

Vehicles must be front wheel drive, 4 or 6 cylinder subcompacts, mini vans, or small SUV's; no trucks or full size SUVs permitted; no luggage racks.

Objectives/Rules

1. Each team will consist of 3 people: 1 driver and 2 crew members.
2. Full, queen or king size mattresses may be used, nothing smaller. No water bed mattresses or box springs. Teams are asked to bring their own mattresses when possible; if teams experience difficulty in locating mattresses, contact the Speedway office.
3. A pit area will be assigned to each team, where the 2 crew members, 4 mattresses and a spool of rope will be waiting.
4. Six to 10 cars will start from a dead stop at the finish line.
5. Drivers will race one-half lap and pull in off the backstretch and proceed to the team pit.
6. Each team will put one mattress on top of their car. Crew members will tie the first mattress to the car using only the rope supplied to the teams by the track.
7. Once the mattress is tied down, only the driver will pull out onto the track and drive 1.5 times around the track.
8. The driver will enter the infield off the backstretch once the 1.5 laps are complete and head to the team's assigned pit area.
9. Each team will then load on the second mattress, tie it down and the driver will again pull out onto the track for another lap and a half.
10. Repeat this procedure for mattresses #3 and #4.
11. Once the four mattresses are loaded, the driver will carefully drive for two laps around the track. The driver crossing the finish line first with all four mattresses still attached to the car, but not dragging on the ground, wins.
12. If a team loses a mattress at any time, that team is eliminated.
13. Drivers' hands must remain in the car at all times when driving.
14. The pit road speed limit is less than 15 mph entering and exiting. Speeding will result in the team being eliminated.

PAYOUT

\$300 to win. 200 – 100 – 50 – 50

MOVING FLAGPOLE RACE

Vehicles: Front wheel drive, 4 or 6 cylinder subcompacts, mini vans, small SUV's, or small pick-ups (no full size trucks or SUV's permitted).

Rules/Objectives:

1. Two or three (depending on the number of cars) start side by side in Turn 1.
2. Vehicles race down the front stretch toward a moving flag pole in Turn 4.
3. Upon reaching the flag pole, race (in either direction) around the pole and then race back to the moving flag pole in Turn 1, circle it and then race across the finish line.
4. The first driver to the finish line advances to the next round.

5. The event continues until all but one car has been eliminated.

PAYOUT

\$300 to win. 200 – 100 – 50 – 50

TRUCK TUG OF WAR

Vehicles

Full-size 4-wheel drive trucks or SUVs.

Rules/Objectives

1. Field limited to 12 vehicles.
2. Two vehicles will line up back to back connected by a track-provided tow strap.
3. Upon the track official's signal, each truck will attempt to pull the other truck across a line marked on the track.
4. The winning driver advances to the next round.
5. Rounds will continue (using single elimination) until only one truck remains.

PAYOUT

\$500 to win. \$250 runner-up

SEND IT CHALLENGE JUMP

General Rules

1. Each competitor will have one run at a designated ramp. A track official will signal the driver. .
2. The object of the run is to achieve the greatest distance possible.
3. A vehicle must go over the ramp with both front tires.
4. Track officials will keep track of the distance achieved.

Vehicles

1. All vehicles will be an ordinary two or four-wheel drive stock pickup or SUV.
2. Stock frame and suspension is required.
3. The vehicle body must be firmly attached to chassis. Loose objects must be removed from the interior of the vehicle. No garbage, spare tires, etc., is allowed in the back of the truck or hatch.
4. All spare tires mounted below the truck beds must be removed.
5. Each vehicle's battery must be securely held in place.
6. All vehicle must have working brakes.
7. All vehicles must have the side windows removed or lowered all the way down.
8. Single shock on all four corners; OEM aftermarket shocks are allowed.
9. A lift kit (4" or smaller) is allowed. Oversized tires (up to 33") are allowed.
10. A full body is required. No modified buggies. Front grills or tailgates are optional.
11. Any vehicle with a soft top (e.g., Jeep Wrangler) must have a roll cage.
12. A full fire protection racing suit, racing gloves and head & neck protection is highly recommended.

PAYOUT

\$1000 to win. \$500 runner-up.

PAC MAN RACE

Vehicles: Front wheel drive, 4 or 6 cylinder subcompacts, mini vans, small SUV's, or small pick-ups (no full size trucks or SUV's permitted).

Rules/Objectives:

1. Two Speedway drivers (Pac Man) will be stationed on the track.
2. The remainder of the field (ghosts) will place themselves on the oval, rear to the outside wall.
3. At the track official's signal, the field will try to evade the Pac Man.
4. Ghosts will be eliminated from the event as they are caught (touched) by Pac Man.
5. The event continues until all but one car has been eliminated or 7 minutes has elapsed.
6. In the event the 7 minutes has elapsed and multiple ghosts remain, \$500 will be split amongst the drivers (ghosts) remaining.

PAYOUT

\$300 to win. 200 – 100 – 50 – 50

All participants must complete a Driver Information Form. **Please complete the form and bring it with you to the event.** Forms are available on the Kalamazoo Speedway website under the 'Legendary Night of Destruction' post. Forms will be available at the Pit Registration Table on the day of the event.