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SUNDAY, SEPTEMBER 23: SHOTGUN CAMPSITE FOOTRACE

It's time to claim those Super Shoe campsites. The rifle will sound at 2:00 PM to start the Shotgun Footrace and those fleet of foot (and not so fleet of foot) can dash to the perfect campsite. Once there, stake out your claim. No early staking is allowed so save your energy for the footrace. Campers and trailers may be placed at the campsites later that afternoon or brought to the site closer to the event.

SUMMARY - 2018 CAMPING RULFS

- There is a \$50 Camping Pass/Clean-Up fee per camper or trailer.
- Campsites are approximately 20' wide x 50' deep. Campsites must be paid for when the site is staked.
- Haulers/trailers must be parked in the reserved pit areas or in designated areas. Anyone sleeping in their hauler may have the hauler in the campsite; a camping pass is required.
- Bring a weather proof "Homestead Sign" (name & contact #) to place in the middle of your reserved area.
- If you're not planning to hoof it from Point A to Point B over Super Shoe weekend, remember it's golf carts only. Park them by midnight each night. Speeding, breaking curfew or careless driving? Your cart could be impounded or you could be loading it up and removing it from the property.
- Campsites not claimed on Sunday, September 23 will be available on a first-come, first-serve basis by checking in at the camping office at the Speedway.

Be cool. Be safe. The grounds will be patrolled all weekend. Let's have a weekend of trouble-free fun.



http://www.kalamazoospeedway.com/wp-content/uploads/2018/08/Super-Shoe-2018-Camping-Rules.pdf

LAST EVENT OF THE 2018 SEASON - SUPER SHOE WEEKEND

In less than two weeks it's the final event of the 2018 season. Three days of racing, hundreds of cars: Qualifying, Heats and Features. We'll be awarding the title of Super Shoe to one driver in the RWD class and one in the FWD class.



Friday, September 28 – Sunday, September 30 (rain dates October 6 & 7) We'll print schedules and details in next week's Track Talk.



www.kalamazoospeedway.com for information, schedules, rules, and payouts.

NIGHT OF DESTRUCTION (RECAP)

You just never know how the Night of Destruction will play out. Oh sure, we think we do when we plan out the night, but then things happen that weren't planned adding their own special punch to the show. This year we had a few rollovers in events where you just don't typically see rollovers and a couple of moments of hoping that repeating "tell me that didn't just happen" would undo what clearly HAD happened. We put together a summary of the night through a few photos. If you weren't there, you missed something! There were surprises for EVERYONE.









Clockwise: Scarecrow and a fan pose during the pre-race pit party; a couple of fans use the backdrop of one of the monster trucks for their photos; more fans ham it up for the photographer in front of one of the three monster trucks; the free bus rides are always popular and a bit of competition between the drivers makes it more so.

The unscripted surprises started even before the program started. We thought a little extra style was in order as the monster trucks drove up to the front stretch for introductions. Have them smash a couple of cars on their way through the make ready chute. This did not go according to plan (see below).





With all track personnel holding their breath, the third monster truck made its pass to the front stretch without incident. The crew went to work and two of the three trucks made their freestyle jumps later in the evening and all three participated in the second set of freestyles.



Pictured at left, drivers listen up during the drivers' meeting. Kenny Head announced a surprise prize of \$200: the Showman's Award. Scarecrow opened the evening by sailing over 10 cars in picture perfect flight with the business end of the camper he was driving disintegrating upon landing. Definitely "wreck something!"



This year there was a new take on drag races, the "Road Rage Drags". Fourteen cars paired up for a single elimination competition. That take included having to circle a giant tire marked with cones (in case anyone was unclear about where they were supposed to circle). Scott Gates (#46) and Cam Barthel (#87) made it to the finals and Gates took



home the top prize of \$250. In the second round, we encountered the first of 4 surprise rollovers. No one was hurt.





And the night of unscripted surprises didn't stop there. After Matt Elsey crossed the finish line (winning the 20-lap \$500 to win Enduro) he rolled his car. He was preceded by two other cars rolling earlier in the Enduro. Elsey was followed across the finish line by Ben Curtis, Brock Sweeter, Scott Gates and Mark Shingledecker (all taking home \$100 and remaining upright). Below, a few of the Enduro cars line up to race; Josh Smith (#33), Elsey (#72) and Sweeter (#13) during the race (Smith came in 7th) and Elsey's tumble.



Scarecrow's second stunt of the night was as spectacular as his first: driving a car through three campers (one or more of which smelled like they quite possibly had been dragged out of a swamp).



Dale Mathis (red #12) won the FWD demolition derby, Corey VanSparrentak came in 2nd and Dave Mathis (black #03 and in the red fire suit) won the minivan derby, Travis Rozner came in second. The winners took home \$250 each and the second place finishers pocketed \$150. At this point there were a few drivers who had caught the eyes of the officials making the decision on who would leave with the Showman of the Night Award.





The trailer race started with 21 drivers with payouts to the top 10. Eddie Burgen (silver car that looked a bit like something dad might drive) took home the \$500 winner's purse followed by TC Burgess, Isiah Moses, Tony Rice and Tony LoBretto.



And then there were the bus races where the undisputed Showman of the Night showed up. We had the usual smashes, demolished boats and general mayhem during the race; it was a bus race after all. The pink bus (below) became relatively disabled and, still hauling its trailer, pulled into the pits and was inspired by the theme of the night (wreck something), glory and that long pile of cars left in the monster trucks' wakes. With renewed energy and resolve, that brave #94 bus, in its quest for stardom, flew at the pile of cars and while it didn't quite clear them, it sure caught the crowd (and everyone else) by surprise in a night that was full of them. In an ironic twist, no one got the driver's name. You are probably wondering why he was even driving a bus. We needed a driver at the last minute; the guy said he'd driven a bus in these events before. He seemed sincere. He wowed the crowd. It's all good!





And then it was fireworks in the sky and fire in the make ready chute as Scarecrow closed out the show by blowing up a car while he was still in it (seen below exiting the car). The photographer's eyebrows will grow back before Super Shoe, won't they?



